(Pre) CanSkate and Hockey SkillSkate October 2023

			Skiiiskate October 2025			
Sun	Mon	Tue	Wed	Thu	Fri	Sat
PC – Pre CanSkate CS – CanSkate HSS – Hockey SkillSkate (4-5yrs) HSSA – Hockey SkillSkate Advanced Pr Jr – STARSk8	Pr Jr+ 4:30 – 5:15 Rec Programs PC/CS 5:25 – 6:05 Adult 8:20 – 9:20	3 Rec Programs PC/HSS 4:00– 4:40 HSSA 4:40 – 5:20 CS 5:30 – 6:10	4	FEC Programs 1st day of CS PC/CS 4:00 – 4:40 STARSkate Pr Jr 4:40 – 5:50	6	7 Rec Programs PC 3:00 – 3:40 CS 1 3:40 – 4:20 CS 2 4:20 – 5:00 STARSkate Pr Jr 5:00 – 5:50
Happy Thanksgiving	NO SKATING for REC programs NO PC/CS or Adult	10 Rec Programs PC/HSS 4:00– 4:40 HSSA 4:40 – 5:20 CS 5:30 – 6:10	11	12 Rec Programs PC/CS 4:00 – 4:40 STARSkate Pr Jr 4:40 – 5:50	13	14 Rec Programs PC 3:00 – 3:40 CS 1 3:40 – 4:20 CS 2 4:20 – 5:00 STARSkate Pr Jr 5:00 – 5:50
15	16 Pr Jr+ 4:30 – 5:15 Rec Programs PC/CS 5:25 – 6:05 Adult 8:20 – 9:20	17 Rec Programs PC/HSS 4:00– 4:40 HSSA 4:40 – 5:20 CS 5:30 – 6:10	18	19 Rec Programs PC/CS 4:00 – 4:40 STARSkate Pr Jr 4:40 – 5:50	20	NO SKATING **date change see Oct. 29 for scheduled times
22	23 Pr Jr+ 4:30 – 5:15 Rec Programs PC/CS 5:25 – 6:05 Adult 8:20 – 9:20	Rec Programs PC/HSS 4:00- 4:40 HSSA 4:40 - 5:20 CS 5:30 - 6:10 **Halloween** Costume Day	25	Rec Programs PC/CS 4:00 – 4:40 **Halloween** Costume Day STARSkate Pr Jr 4:40 – 5:50	27	Rec Programs PC 3:00 – 3:40 CS 1 3:40 – 4:20 CS 2 4:20 – 5:00 **Halloween** Costume Day for all programs STARSkate Pr Jr 5:00 – 5:50
Date Change for REC programs PC 4:20-5:00 CS 1 5:00-5:40 CS 2 5:40-6:20	RecPrograms PC/CS 5:25 – 6:05 **Halloween** Costume Day Adult 8:20 – 9:20	31 Happy Halloween! NO SKATING for REC programs NO PC/CS or HSS(A)	NOV 1	Rec Programs PC/CS 4:00 – 4:40 STARSkate Pr Jr 4:40 – 5:50	3	NO SKATING HOCKEY TOURNEY

^{~~}NOTE date change for PC and CS 1&2 from Saturday programs will have skating on Sun. Oct. 29 4:30-6:30 (see calendar for breakdown)

^{~~} NO SKATING on HALLOWEEN night on Tuesday OCT. 31~~

^{~~}Halloween Costume Day – wear your costume to skating the week of 24th-30th